Introduction to Data Science

Support Vector Machine



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Support Vector Machine

- An approach for classification
- Developed in 1990s
- Generalization of maximum margin classifier
 - Mostly limited to linear boundary
- Support vector classifier broad range of classes
- SVM Non-linear class boundary

Hyperplane

- In *n* dimensional space a hyperplane is a flat affine subspace of dimension n-1
- Mathematically it is defined as
 - For 2 dimensions $w_0 + w_1 x_1 + w_2 x_2 = 0$
 - For *n* dimensions $w_0 + w_1 x_1 + \ldots + w_n x_n = 0$

Classification using Hyperplane

• Assume, *m* training observation in *n* dimensional space



Classification using Hyperplane

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 - Separating hyperplane has the property
 - $w_0 + w_1 x_1 + \ldots + w_n x_n > 0$ if $y_i = 1$
 - $w_0 + w_1 x_1 + \ldots + w_n x_n < 0$ if $y_i = -1$



Classification using Hyperplane

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- Separating hyperplane has the property
 - $w_0 + w_1 x_1 + \ldots + w_n x_n > 0$ if $y_i = 1$
 - $w_0 + w_1 x_1 + \ldots + w_n x_n < 0$ if $y_i = -1$
- Hence, $y_i(w_0 + w_1x_1 + \ldots + w_nx_n) > 0$
- Classification of test observation x^* is done based on the sign of

$$f(\mathbf{x}^*) = \mathbf{w}_0 + \mathbf{w}_1 \mathbf{x}_1^* + \ldots + \mathbf{w}_n \mathbf{x}_n^*$$

- Magnitude of f(x*)
 - Far from 0 Confident about prediction
 - Close to 0 Less certain



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Maximal margin classifier

- Also known as optimal separating hyperplane
- Separating hyperplane farthest from training observation
 - Compute perpendicular distance from training point to the hyperplane
 - Smallest of these distances represents the margin
- Target is to find the hyperplane for which the margin is the largest



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Construction of maximal margin classifier

- Input *m* points in *n* dimension space ie. x₁, x₂,..., x_{*m*}
- Input labels y_1, y_2, \ldots, y_m for each point x_i where $y_i \in \{-1, 1\}$
- Need to solve the following optimization problem

```
\max_{w_0, w_1, \dots, w_n, M} M
subject to
y_i(w_0 + w_1 x_{i1} + w_{i2} + \dots + w_{in} x_{in}) \ge M \quad \forall i = 1, \dots, m\sum_{i=1}^n w_i^2 = 1
```

Issues

• Maximal margin classifier fails to provide classification in case of overlap



Issues

• Single observation point can change the hyperplane drastically





Support Vector Classifier

- Provides greater robustness to individual observations
- Better classification of most of the training observations
- Worthwhile to misclassify a few training observations
- Also known as soft margin classifier

Support Vector Classifier

• Points can lie within the margin or wrong side of hyperplane





Optimization with misclassification

- Input $x_1, x_2, ..., x_m$ and $y_1, y_2, ..., y_m$
- Need to solve the following optimization problem

```
\max_{\substack{w_0, w_1, \dots, w_n, M \\ \text{subject to}}} M\sum_{i=1}^n w_i^2 = 1, \quad \sum_{i=1}^m \epsilon_i = C
```

- C is non-negative tuning parameter, ϵ_i slack variable
- Classification of test observation remains the same

Observations

- $\epsilon_i = 0$ *i*th observation is on the correct side of margin
- $\epsilon_i > 0$ *i*th observation is on the wrong side of margin
- $\epsilon_i > 1$ *i*th observation is on the wrong side of hyperplane
- C budget for the amount that the margin can be violated by m observations
 - C = 0 No violation, ie. maximal margin classifier
 - C > 0 No more than C observation can be on the wrong side of hyperplane
 - C is small Narrow margin, highly fit to data, low bias and high variance
 - C is large Fitting data is less hard, more bias and may have less variance

Classification with non-linear boundaries



Classification with non-linear boundaries

- Performance of linear regression can suffer for non-linear data
- Feature space can be enlarged using function of predictors
 - For example, instead of fitting with x_1, x_2, \ldots, x_n features we could use $x_1, x_1^2, x_2, x_2^2, \ldots, x_n, x_n^2$ as features
- Optimization problem becomes

 $\max_{\substack{w_0, w_{11}, w_{12}, \dots, w_{n1}, w_{n2}, \epsilon_i, M \\ \text{subject to}} M$ $y_i \left(w_0 + \sum_{j=1}^n w_{j1} x_{ij} + \sum_{j=1}^n w_{j2} x_{ij}^2 \right) \ge M(1 - \epsilon_i) \quad \forall i = 1, \dots, m$ $\sum_{i=1}^n \sum_{j=1}^2 w_{ij}^2 = 1, \quad \sum_{i=1}^m \epsilon_i \le C, \quad \epsilon_i \ge 0$

Support Vector Machine

- Extension of support vector classifier that results from enlarging feature space
- It involves inner product of the observations $f(x) = w_0 + \sum_{i=1}^{\infty} \alpha_i \langle x, x_i \rangle$ where α_i one per training example
 - To estimate α_i and w_0 , we need m(m-1)/2 inner products, $\langle x_i, x_{i'} \rangle$
- It turns out that $\alpha_i \neq 0$ for support vectors

$$f(\mathbf{x}) = \mathbf{w}_0 + \sum_{i \in S} \alpha_i \langle \mathbf{x}, \mathbf{x}_i \rangle \text{ where } S \text{ - set of support vectors}$$

Support Vector Machine

- Inner product is replaced with kernel, K or $K(x_i, x_{i'})$
- Kernel quantifies similarity between observations $K(x_i, x_{i'}) = \sum_{j=1}^n x_{ij} x_{i'j}$
 - Above one is Linear kernel ie. Pearson correlation
- Polynomial kernel $K(x_i, x_{i'}) = \left(1 + \sum_{j=1}^n x_{ij} x_{i'j}\right)^d$ where d is positive integer > 1
- Support vector classifier with non-linear kernel is known as support vector machine and the function will look

$$f(\mathbf{x}) = w_0 + \sum_{i \in S} \alpha_i K(\mathbf{x}, \mathbf{x}_i)$$

• Radial kernel: $K(x_i, x_{i'}) = \exp\left(-\gamma \sum_{i=1}^n (x_{ij} - x_{i'j})^2\right)$ where $\gamma > 0$