# **Embedded Systems**



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# **Modeling: Hybrid systems**

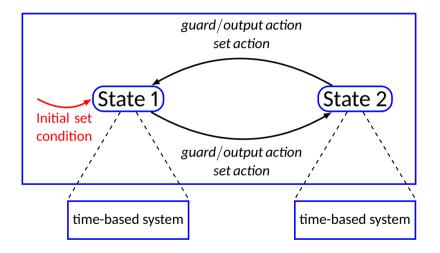
#### Introduction

- Most of the systems have both continuous and discrete behavior
- Continuous behavior can be modeled by ODE and discrete behavior by FSM
- Need to have separate modeling scheme to describe both the behavior
- Usually, states in discrete modelling are enhanced with time based behavior

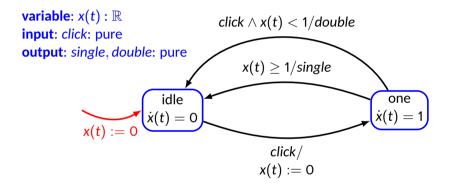
### Hybrid systems: example

- Digital controller
  - Thermostat
  - Automatic cruise control
  - Aircraft autopilot
- Phased operation
  - Bouncing ball
  - Biological cell growth
- Multiagent systems
  - Interaction of robots
  - Ground and air transportation systems

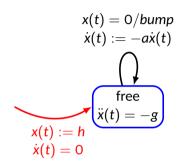
#### **Timed automata**



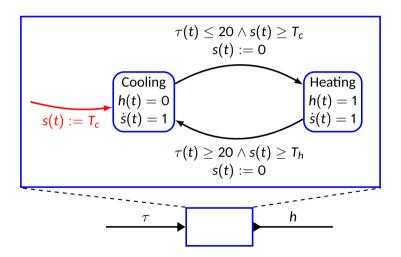
#### **Double click detector**



# **Bouncing ball**



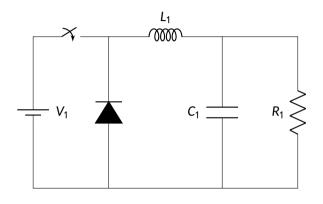
#### **Thermostat**



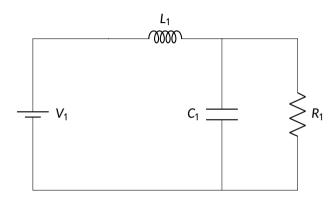
#### **Example: pedestrian crosswalk**

**variable:** count : {0, 1, ..., 60} **input:** pedestrian: pure output: sigY, sigG, sigR: pure green  $count \ge 60/sigG$  $\dot{x}(t) = 0$  $\varphi$ edestrian  $\wedge$  x(t) < 60/x(t) := 0pedestrian  $\wedge x(t) \geq 60/\text{sigY}$ pending red x(t) := 0x(t) := 0 $x(t) \geq 60/\text{sigY}$  $x(t) \geq 5/sigR$ yellow x(t) := 0x(t) := 0

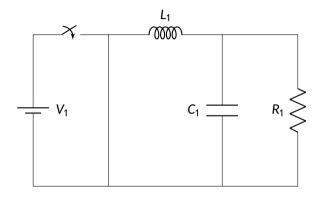
# **Buck converter**



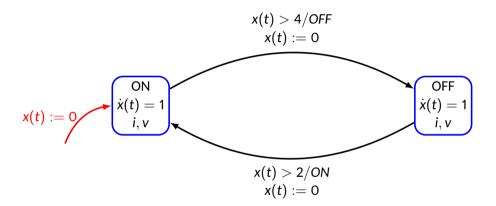
### **Buck converter: Mode 1**



#### **Buck converter: Mode 2**



## **Buck converter: hybrid automata**



right 
$$\dot{x}, \dot{y}, \dot{ heta}$$
  $e = f(x, y)$ 

$$\dot{x}, \dot{y}, \dot{ heta}$$
 $arepsilon = f(x, y)$ 

$$egin{aligned} \mathsf{stop} \ \dot{\mathsf{x}}, \dot{\mathsf{y}}, \dot{ heta} \ e = \mathsf{f}(\mathsf{x}, \mathsf{y}) \end{aligned}$$

left 
$$\dot{x},\dot{y},\dot{ heta}$$
  $arepsilon=f(x,y)$ 

right 
$$\dot{x}, \dot{y}, \dot{ heta}$$
  $e = f(x, y)$ 

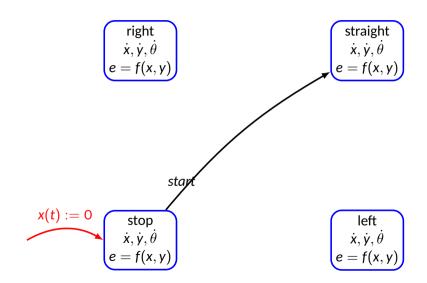
$$\dot{x}, \dot{y}, \dot{ heta}$$
 $e = f(x, y)$ 

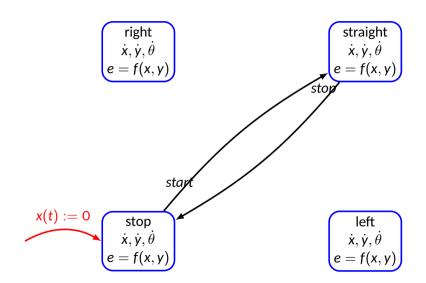
$$x(t) := 0$$

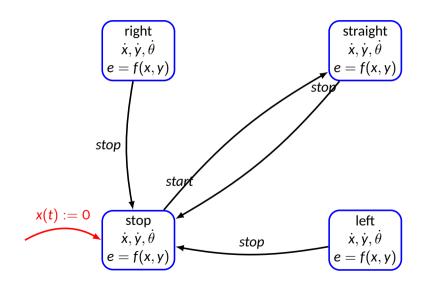
$$x, \dot{y}, \dot{\theta}$$

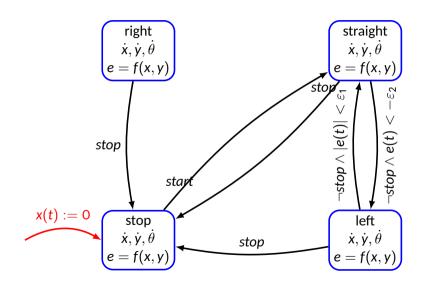
$$e = f(x, y)$$

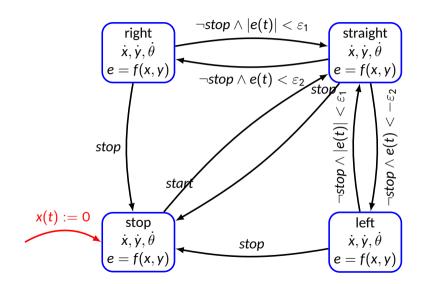
left 
$$\dot{x}, \dot{y}, \dot{ heta}$$
  $arepsilon = f(x, y)$ 

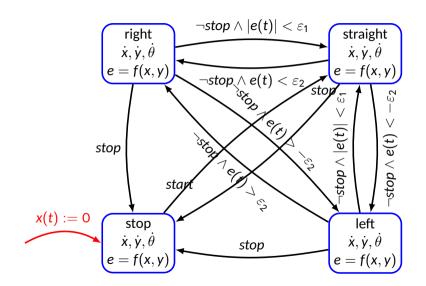












#### Summary

- Hybrid systems provide a bridge between continuous and discrete dynamics
- Hierarchical description of the system
- Each mode is time-based operation, that is, refinement of state
- State machine to describe mode transition, refinement of state provides continuous dynamics